

EDITORIAL BOARD

EDITOR

JonL White
Lucid, Inc.
707 Laurel Street
Menlo Park, CA 94025
(415) 329-8400 X5514
jonl@lucid.com

(*STANDARD-OUTPUT*)

Guy Steele
Thinking Machines Corp.
245 First Street
Cambridge, MA 02142
(617) 876-1111
gls@think.com

(ALGORITHMS)

Richard C. Waters
Mitsubishi Electric Research
Laboratories
201 Broadway
Cambridge, MA 02139
(617) 621-7508
dick@merl.com

THE SCHEME OF THINGS

Jonathan Rees
Computer Science Robotics and
Vision Laboratory
Cornell University
4130 Upson Hall
Ithaca, NY 14853
(607) 255-1008
jar@cs.cornell.edu

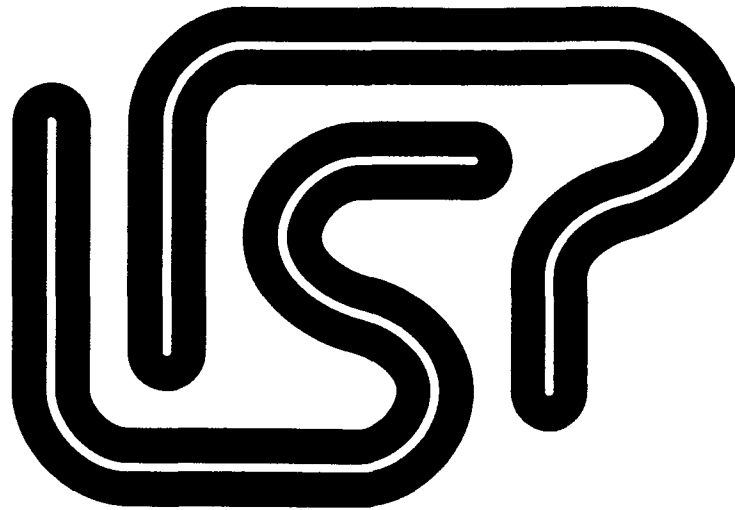
PARENTHETICALLY SPEAKING

Kent M. Pitman
Harlequin Inc.
1 Cambridge Center
Cambridge, MA 02142
617-252-0052
kmp@harlequin.com

READINGS IN SCHEME

Ozan S. Yigit
York University
Dept. of Computing Services
4700 Keele Street, North York
Ontario, M3J 1P3
CANADA
(416) 736-5257 X3976
oz@nexus.yorku.ca

LUU-93



**Third International Lisp
Users and Vendors
Conference**

**August 9 - 13, 1993
Cambridge Marriott, Cambridge, MA**

Lisp and Education

Proceedings of the Third International Lisp Users and Vendors Conference

Sponsored by the
Association of Lisp Users

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Technical Papers Presented at the Conference:

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2. "An Experimental Toolbox for Advanced Interactive Learning Environments", by D. Schneider, B. Borcis, P. Dillenbourg, M. Hilario, P. Mendelsohn, TECFA, University of Geneva.
3. "Building Common Lisp Applications with Reasonable Performance", by John Boreczky and Lawrence A. Rowe, Computer Science Division - EECS, University of California, Berkeley.
4. "Bungee Jumping off the Ivory Tower: Payoffs and perils when fledgling computer professionals are imprinted on Lisp", by John Hodgkinson, Gensym Corporation.
5. "Knocking Down the Corporate Barriers to Lisp", by Randal V. Zoeller and Jeff Galarneau, Itasca Systems, Inc.

6. "Practicing AI with the Portable AI Lab", by Fabio Baj, Paolo Cattaneo, Mike Rosner, IDSIA, Switzerland.
7. "Scheme as an Expository Language for Liberal Arts Students", by Aaron Konstam and John E. Howland, Department of Computer Science, Trinity University.
8. "SENEX; CLOS/CLIM in Biomedical Education", by Sheldon Ball, Dept. of Pathology, University of Mississippi, Vei H. Mah, Dept. of Neurology, Thomas Jefferson University.
9. "Skill: a Lisp Based Extension Language", by Edwin S. Petrus, Cadence Design Systems, Inc.

For more information about the Association of Lisp Users, please contact:

LUV Conference Organizers

P.O. Box 294, Malvern, PA 19355

215-651-2990

luv-93-organizer@ai.sri.com.

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